# Aayushi Gandhi

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# **Experience**

Live Lab, Texas A&M University

June 2024 - Present

## UX/UI Designer

- Developed a Coursera-style platform for Czech users to learn sales, with 32 prototype screens designed.
- Collaborated with cross-functional teams to develop innovative PC, mobile, and VR games. Successfully transitioned UEFN games to UE5 by designing and prototyping AAA quality UI art elements.
- Created 25 screens and 15 icons for the educational mobile game "Vet Quest," incorporating animations and interactive pop-ups. Designed a user-friendly home screen for "Oculus VR," optimizing it for VR experiences.

Quantazone, India UX/UI Architect

Aug 2021 – Jan 2022

- Increased user engagement by 40% across diverse B2B websites (OMR Automative, Ayur Yoga) through user research, strategic visual design, restructured navigation, and mobile-first optimization.
- Doubled website traffic and boosted customer interactions by 12% for Ayugen Pharma through data-driven A/B testing and collaborative design, aligning seamlessly with company's brand strategy.

**Skills** 

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Adobe Suite	HTML/CSS	Microsoft Office Suite	Jira	
Confluence	Blender	Unreal Engine	Maya	
Houdini	Figma		-	

# **Projects**

Bachpan Animation Film – Capstone

Jan 2024 - Dec 2024

Focusing on Environment Modeling, Set Dressing and Texturing

- Designed a charming 3D bedroom environment, modeling and texturing props, furniture, and organic objects like pillows and blankets using Blender, ZBrush, and Substance Painter.
- Applied procedural texturing techniques to create unique fabric patterns and optimized the scene for rendering in Unreal Engine.

Jain Indian Temple Environment

Jan 2024 - May 2024

#### **Environment Project**

- Created user Spearheaded the comprehensive creation of a 3D model inspired by the Ranakpur Temple, handling all stages from research and ideation to modeling, texturing, and rendering, utilizing Blender, ZBrush, and Unreal Engine.
- Developed intricate architectural and cultural elements, including the hexagonal roof, detailed pillars, and sculpted the idol of Lord Mahaveer, enhancing technical expertise across multiple 3D platforms.

### **Education**

Texas A&M University

Aug 2022 - Dec 2024

Master of Science in Visualization | GPA: 4.0/4.0 | PVFA Distinguished Student Award for MS in Visualization

Vishwakarma Institute of Information Technology BTech In Computer Engineering | GPA: 3.8/4.0

Aug 2018 - May 2022